

## Section VI - Chapter 36

Explosives; Pyrotechnic Products; Matches; Pyrophoric Alloys; Certain Combustible Preparations

### Notes

1. This chapter does not cover separate chemically defined compounds other than those described in note 2 (a) or (b) below.
2. The expression "articles of combustible materials" in heading 3606 applies only to:
  - (a). Metaldehyde, hexamethylenetetramine and similar substances, put up in forms (for example, tablets, sticks or similar forms) for use as fuels; fuels with a basis of alcohol, and similar prepared fuels, in solid or semi-solid form;
  - (b). Liquid or liquefied-gas fuels in containers of a kind used for filling or refilling cigarette or similar lighters, and of a capacity not exceeding 300 cm<sup>3</sup> (46 in<sup>3</sup>); and
  - (c). Resin torches, firelighters and the like.

Schedule B No. and Headings	Commodity Description	Unit of Quantity	Second Quantity
36	Explosives; Pyrotechnic Products; Matches; Pyrophoric Alloys; Certain Combustible Preparations		
3601.00.0000	- Propellant powders	kg	
36.02	- Prepared explosives, other than propellant powders:		
3602.00.0030	-- Dynamite and other high explosives, put up in cartridges, sticks, or other forms, suitable for blasting	kg	
3602.00.0060	-- Other	kg	
3603.00.0000	- Safety fuses; detonating fuses; percussion or detonating caps, igniters; electric detonators	Thsnds	
36.04	- Fireworks, signalling flares, rain rockets, fog signals and other pyrotechnic articles:		
3604.10	-- Fireworks:		
3604.10.1000	--- Class 1.3G	kg	
3604.10.9000	--- Other	kg	
3604.90.0000	-- Other	kg	
3605.00.0000	- Matches, other than pyrotechnic articles of heading 3604	Gr	contain.
36.06	- Ferrocium and other pyrophoric alloys in all forms; articles of combustible materials as specified in note 2 to this chapter:		
3606.10.0000	-- Liquid or liquefied-gas fuels in containers of a kind used for filling or refilling cigarette or similar lighters, and of a capacity not exceeding 300 cm <sup>3</sup> (46 in <sup>3</sup> )	No.	
3606.90.0000	-- Other	kg	