

# Redesigning the Consumer Expenditure Survey: Usability and Data Quality

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# **The Consumer Expenditure Survey**

**Provides information about the spending patterns of different types of households**

**Provides the basis for revising the expenditure weights for the Consumer Price Index**

# History

**1880-1891: First expenditure surveys**

**Done sporadically until early 1940s, then about every 10 years**

**1980: Continuous Consumer Expenditure Survey began**

# **The Consumer Expenditure Survey**

**Designed to represent the US civilian non-institutionalized population**

**Collects data from Consumer Units – people living at one address who share living expenses**

# Data collection

**Census Bureau collects data for the BLS using two different surveys with separate samples**

**Interview survey: Five quarterly interviews**

**Diary survey: Two weekly diaries**

**Respondents in both surveys are asked to report ALL of their spending**

**Business expenses are excluded**

# Potential measurement error

## Data quality depends upon

Accuracy of respondents' recall

Any documentation respondents keep

# Respondents report ALL expenditures

## All expenses

**Purchases by check, PayPal, credit or debit card**

**Automatic fund transfers**

**Cash purchases with or without receipts**

**Purchases by money order, cashier's check, food stamps,  
WIC vouchers, gift or rebate cards**

**Recurrent expenses or unusual expenses**

**Purchases of items labeled with barcodes**

**Online purchases**

**Returns and exchanges**

# Technology to minimize measurement error

**Opportunity to improve data quality**

**Financial software packages**

Help users adhere to a budget

**Smart phones**

Have thousands of apps

**Receipt scanners**

Expense tracking

**Email and texting**

# Financial software packages

## Data downloads from financial institutions

Banks and other financial institutions

PayPal, investment accounts

## Expense splitting

## Categorization

# **Financial software packages and the Consumer Expenditure Survey**

## **Data downloads from financial institutions**

**Amount, date, sometimes payee**

## **Expense splitting**

**Divide overall purchase into individual items**

## **Categorization**

**Categorize as required by survey**

# Smart phones

**Microphone**

**Camera**

**Barcode scanning**

**On-screen questionnaire**

# Smart phones and the Consumer Expenditure Survey

## Microphone

Respondents can record messages about their purchases

## Camera

Respondents can photograph place of purchase, items purchased, as memory aid

## Barcode scanner

Respondents can record identity of certain items

## On-screen questionnaire

Data about purchases

# Receipt scanners

**OCR to turn receipt image into text**

**Current applications extract total of the receipt**

**Do not capture individual purchases constituting the total**

# Receipt scanners and the Consumer Expenditure Survey

**May be possible to extract all purchases from receipt**

**Software would have to be developed**

# Email and texting

**Respondent messages noting an expenditure, as memory aid**

**Confirmation web pages or emails for online purchases**

# Followup CASI

## Central repository would receive

**Data files downloaded from financial institutions**

**Barcodes**

**Audio, photo files**

**Receipt image files**

**Purchase confirmation emails, web pages**

**Email, texts**

## CASI

**Respondents provide needed data for each expenditure**

# Usability issues

- **Is paper less burdensome?**
- **Will respondents remember to note purchases?**
- **Can respondents use technology reliably in actual conditions?**
- **How will respondents choose technology or paper?**
- **What instructions should respondents receive about choosing and using a technology?**
- **How can respondents best be helped if they encounter problems?**

# Demographic issues

## Potential demographic bias

Unbanked respondents

People uncomfortable with technology

# Current developments

**Gemini Project**

**National Academy of Sciences**

**Expert panel**

**Planning and testing**

**“Test early and often”**

# Thank you

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